## **Year 4 DT Adapting a recipe**

### **Key Skills**

- 1. To follow a baking recipe
- 2. To make and test a prototype
- 3. To design a biscuit to a given budget
- To make a biscuit that meets a given design brief

#### **Vocab/Key Words**

Adapt - To change or alter something to fit a given purpose, or to improve it.

Budget - To set an amount of money that can be used for something or for a project and then making sure that you record what you spend and don't spend more than the amount that you set.

Packaging - The packet or container that holds a product safe, ready to be sold and has information on about the product.

Prototype - A simple model that lets you test out your idea, showing how it will look and work.

Recipe - A set of instructions for making or preparing a food item or dish.

Target audience - A person or particular group of people at whom a product is aimed.

### **Key Knowledge**

There are many different ingredients to think about, each one can change the flavour of the plain biscuit recipe.



## Did you know?



There are five different tastes our tongues can detect.

- . Sweet (fruits, honey, cupcakes)
- 2. Bitter (olives, dark chocolate, spinach)
- 3. Sour (lemon, lime, vinegar)
- 4. Salty (hard cheese, anchovies)
- 5. Umami (tomatoes, miso, seaweed)

#### **Previous Learning**

- Eating seasonally (Year 3)
- A balanced diet (Year 2)
- Fruit and vegetable smoothie (Year 1)

# What I will know/be able to do by the end

- Children work in groups to adapt a simple biscuit recipe, to create the tastiest biscuit. While making they will also ensure that their creation comes within the given budget of overheads and costs of ingredients
- I can follow health and safety rules
- I can suggest appropriate design criteria points to fulfil the design brief

# Websites/Signposting/Connection to a famous person

https://www.kapowprimary.com/subjects/design-technology/lower-key-stage-2/year-4/food-adapting-a-recipe/