

Year 1 DT Moving Story Books

Key Skills

1. To understand that sliders move side to side or up and down.
2. To use the correct language to describe the movement of sliders.
3. To create a 'design' for a moving story book by selecting a story, 3 backgrounds, 3 moving parts/ characters and a slider.
4. To select a target audience.
5. To Test out ideas and try to improve them.
6. To create the moving story using the design.

What I will know/be able to do by the end

- I can explain what 'sliders' are.
- I can describe movement by saying up/down/left/right.
- I can design my own moving story by choosing my background, my moving part and which direction I want my slider to move.
- I can use my design plan to create my



Respect, Believe, Achieve

Vocab/Key Words

Assemble– to attach together.

Design-to make, draw or design plans for something.

Design criteria- - a set of rules to help you design something and test your ideas out.

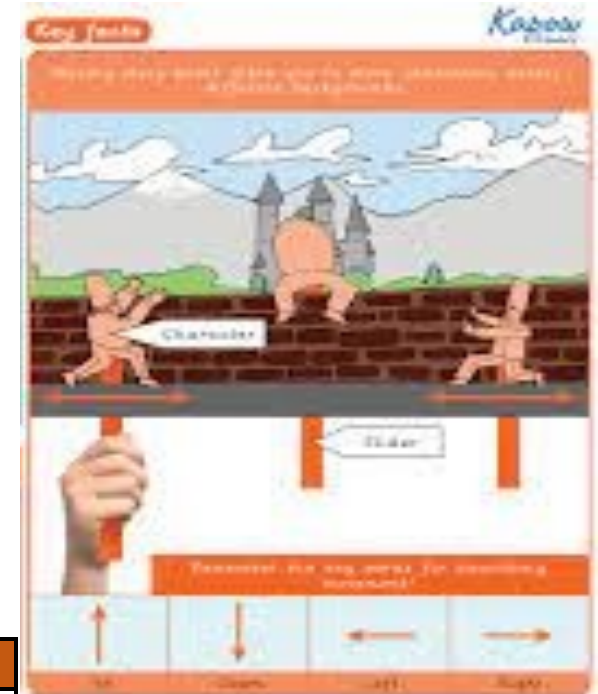
Evaluate– when you look at the good and bad points about something and try to improve it.

Mechanism– a system of parts working together.

Model- —a practise version so that you can test out your ideas.

Sliders- —something that you can move side to side or up

Target audience- a person or particular group that the item is aimed at.



Key Knowledge

- Sliders are mechanisms and make things move.
- Sliders can move side to side or up and down.
- Moving story books allow you to move characters along different backgrounds.