Each year group will continue to apply the skills already taught lower down in the school at a level appropriate for them.
Children's digital literacy teaching will ensure they are equipped to benefit from the use of computing in all other subjects.

Year	R	1	2	3 & 4	5 & 6
File organisation	Open programs	Open and save files	Open and save files independently	Organise files and folders	------------
Networking	-	Use school website and g. classroom to begin tasks independently		Use emailing, document sharing and google classroom to interact with others.	Make effective use of a range of programs (e.g. g. suite or m. office suite) to collaborate on projects which include the need for presentation and the use of formula calculations.

Use computing skills to design quizzes and games to support learning. |
| Maths and data | Use apps | Use apps and online games independently | Make tables and graphs to understand data | Use databases and spreadsheets to manage data | |
| Research and extending learning | Watch videos and read texts | Use selected sources of text, videos and pictures to gather information
Use apps to support learning
(e.g. french, music apps) | Use a suggested website to research a subject.
Record information appropriately. | Research a subject safely online.
Use collaborative skills where appropriate. | |
| Text, Graphics and Presentation | Use keyboard and word banks to record ideas | Use word-processing tools and import images | Select font and image size in word processing and presentations | Make creative use of image manipulation and formatting tools | |
| Sound and Video | Perform drama and roleplay to camera | Record drama and roleplay. | Use a step-by-step approach to | Edit images, video and sound for a | Complete effective artistic achievements |

			animation with stop motion or p.point.	purpose (e.g. remembering a school trip)	including editing video and sound using more than one clip.