



Respect, Believe, Achieve

Year 1 Comic Creation

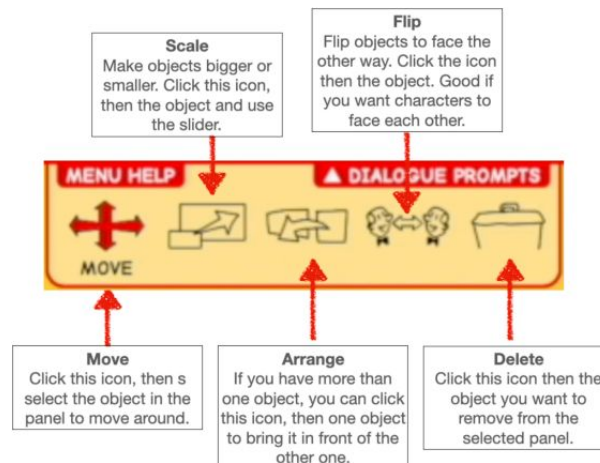
Using IT

Key Words

Panel	A comic is divided into panels, which are the scenes of the story
Narration	Tells the story in words.
Stickers	These can be added to the panels to show effects, such as a bang or visual sound effect.
Scale	Change the size of an object.
Arrange	Put the objects in front or behind each other (e.g a character in front of background)
Flip	Turn an object, such as a character, to face the other way

What do I already know?

- Use digital software to explore colours and re-create a style.
- Use digital software to move objects on the screen for a purpose.
- Use digital software to select objects and use tools to create 2D and 3D designs.
- Use digital software to experiment with the fill bucket tool to colour a picture.



Our Learning Steps

1. Why make comics?

Know the advantages of creating comics digitally (e.g speed of production)



2. Aspects of creating a comic

Know the different aspects of a comic; scenes, backgrounds, characters, narration, speech bubbles and stickers.



3. Creating comics

Know how to add, resize and organise colour or picture backgrounds.



BACKGROUNDS



BACKGROUND COLOR

4. Panels

Know how to add, resize, organise characters/objects to different panels.



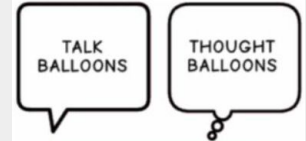
OBJECTS

WORDS



5. Narration and speech bubbles

Know how to add narration using text and direct speech using speech bubbles.



THE NEXT DAY...

BALLOONS & PROMPTS

